SHMUEL BET GRAND FINALE

A MULTIPLE INTELLIGENCES PROJECT FOR MIDDLE SCHOOL STUDENTS

BY SHIFFY LANDA

Navi Masquerade

MASQUERADE AS A NAVI CHARACTER 15%

Each student will be assigned a different character in the Navi to impersonate. The Navi character may differ from the assigned characters in the storyline. Students will be dressed up in costume and masquerade as their Navi character on Tuesday, May 30th.   Students will read their PowerPoint entries during the second half of the program. The PowerPoint presentation will be an interactive activity involving the parents.

Due Dates:
May 4 – Begin researching your characters and list everything you know about them
May 15 - Compile a list and begin collecting all the articles you need to masquerade as your character in the Navi
May 24 - All costumes and props must be in school

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Word List

WORD LIST 15%

Working with the assigned storyline of the Navi students will compile a word list of 10 new words that they mastered this year. Words should be in large print and arranged in an interesting display.

Due Dates:
May 10 - Compile list
May 17 - Words should be printed
May 22 – Word display completed

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EXTRA CREDIT 10%

Extra credit (10% of student's total grade) will be added to the total grade to all students who memorize the *Kinah of Dovid.* Students who choose to memorize the *Kinah* will recite it together as a group. This will be the opening of our program on May 30th.

Due Dates:
May 8 - One third of the *Kinah* by heart
May 17 – Two thirds of the *Kinah* by heart
May 24 – Entire *Kinah* recited by heart

Mural Designs

DESIGNING A MURAL 15%

Each student will design a segment of a wall mural to represent their assigned part of the storyline of Shmuel Bet. Students will be expected to refer back to the Navi and write captions using key phrases from the Navi to explain their designs. Students will be encouraged to ask classmates for assistance with this project working in small groups. Students may choose to work independently. The computer lab will be available so students can print out their
captions using Dagesh and Davka Writer.

Due Dates:
May 8 - Written outline of mural design
May 15 - Begin working on mural
May 23 – Captions printed
May 26 - Mural completed and hanging on the wall

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POWERPOINT PRESENTATION 10%

Each student will write four or five clues in a paragraph form hinting to the Navi character they were assigned. Students are responsible to type in their own entries making sure their clues are part of the PowerPoint presentation.

Due Dates:
May 9 - Make a list of four to five clues about your Navi character
May 11– Share your clues with classmates, ask for suggestions and get teacher's OK to begin PowerPoint entry
May 24 - PowerPoint entry completed

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Scenery Models

SCENERY MODELS 15%

Using Sculpey modeling clay students will design scenery models of their storyline of Shmuel Bet. The models will be a visual illustration of the rigorous and comprehensive research of each individual student.   Students will refer back to the text and incorporate key concepts into their designs. Scenery models will be on display and students will be available to explain and interpret their original models.

Due Dates:
May 8 - Sketch of layout and design for scenery model
May 17 - Begin working with Sculpey clay
May 26 - Project completed and in school

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Creative Writing

CREATIVE WRITING 20%

Each student will be assigned a part of the storyline of Shmuel Bet. In class students will have an opportunity to review material and research additional meforshim on their subject matter. Students may choose one of the following creative writing activities or suggest an original idea.

1. essay
2. letter
3. news report
4. diary entry
5. story
6. diary

Students will be expected to convey their understanding of the material by referring back to the text and incorporating quotes and phrases from the Navi into their writing. Each student will contribute one segment of the storyline display of Shmuel Bet. Students will be available to answer questions from the audience or offer their insights at the Shmuel Bet Grand Finale on May 30th. To receive full credit all work must be typed and handed in on the appropriate due dates. The corrected papers will be promptly returned two days later.

Due Dates
Rough Draft – May 11
Second Draft – May 18
Final Draft – May 24

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WORKING LOG

Name:_____

	Due Date	Completed	Due Date	Completed	Due Date	Completed		
Navi Masquerade	May 4th		May 15th		May 24th		On Display	Time Spent
Scenery Models	May 8th		May 17th		May 26th		On Display	Time Spent
Kinas Dovid Extra Credit	May 8th		May 17th		May 24th		On Display	Time Spent
Mural Designs	May 8h		May 15h		May 23rd	May 26th	On Display	Time Spent
PowerPoint Presentation	May 9th		May 11th		May 24th		On Display	Time Spent
Word List	May 10th		May 17th		May 22nd			Time Spent
Creative Writing	May 11th		May 18th		May 24th		On Display	Time Spent